

LepreCon 24

Progress Report #1



May 15-17, 1998

The Committee

Chairman: Ray Gish

RGASAS@aol.com

Treasurer: Margaret Grady

mgrady@eigi.com

Art Show: Richard Bolinski

rbolin@idt.net

Consuite:

Dealer's Room: David Hiatt

(602)820-1030

Email: Mike Willmoth

mwillmoth@compuserve.com

Filk Liaison: Gary Swatty

garyswaty@aol.com

Gaming: John Thoman

bonaction@aol.com

Green Room: Nora Rankin

Guest Liaison: Shahn Cornell

cygnus@dancris.com

Historian: Jim Cryer

Hotel Liaison: Bruce Farr

m.farr@genie.com

Japanimation: Tom Perry

Logistics: Eathan Moe

Masquerade: Frances Burns

francesb@primenet.com

Programming: Jeanne Hilary-

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jeannehb@primenet.com

Publications: Stephanie L. Bannon

leigh-@primenet.com

Registration: Irv Holt

redbearded_one@msn.com

Security: Dave Foster

thedruid@theriver.com

Video Room: Mark Boniece

boniece@aol.com

Volunteers:

LepreCon 24

is sponsored by LepreCon Inc., a not-for-profit 501(c)7 organization. Leprecon meets six times a year at various places around the valley.

There are several ways to contact the convention. Use our email address and web page to find general information and updates, progress reports and programming information. For more information, write to Leprecon 24, PO Box 26665, Tempe, AZ 85282 or send email to mwillmoth@compuserve.com

Be sure to check out our web site at: <http://www.casfs.org/LepreCon>

Program Book Information

Deadline: April 30

Publish Date: At con

Advertising Rates:

Business Card : \$15

1/4 page (3.5" x 5") : \$25

1/2 page (8" x 5") : \$50

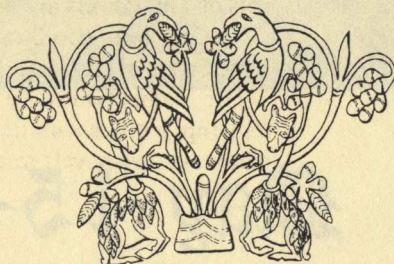
Full page (8" x 10.5") : \$90

Back cover (8" x 10.5") : \$100

Art Credits:

Cover: Janny Wurts

Interior: Dover Clip Art



Artist Bio: Janny Wurts

Janny Wurts' cover for her novel, *Master of Whitestorm*, was awarded Best in Show at the World Fantasy Convention for two consecutive years. Her short story and illustrations for "Dreambridge" each received Cauldron Awards for art and writing from Marion Zimmer Bradley's *Fantasy Magazine*; and her painting "Wizard of the Owls" won a Chesley Award for Best Unpublished Color work, 1992. Most recently, her cover for *Curse of the Mistwraith*, won the 1994 Chesley Award for Best Illustration: Hardcover Book.

Janny Wurts has published seven novels in the US and Great Britain, including the *Cycle of Fire* trilogy (*Stormwarden*, *Keeper of the Keys* and *Shadowfane*), and the most recent, entitled *Fugitive Prince*. Her collection of short stories, *That Way Lies Camelot*, was recently released in paperback from HarperCollins. At present she is at work on the fourth book on a multi book fantasy series, *The Wars of Light and Shadow*, forthcoming from HarperCollins.

While Janny's career with artwork has been aimed primarily toward illustrating fiction and creating covers for her own novels, she has also done fantasy and space hardware paintings that have been displayed in exhibitions the breadth of the U.S. Her paintings were included in NASA's 25th anniversary exhibit, *Visions of Other Worlds*; a show at the Delaware Art Museum; and also the Hayden Planetarium in New York. The Baltimore Science Center had one of her paintings on exhibition as part of a touring show, *Art of the Cosmos*.

Her work has also been reproduced on greeting cards, puzzles and bookmarks. Additionally, her images, in conjunction with those of her husband, Don Maitz, have appeared in two screensaver programs, *Magical Encounters* and *Magical Encounters II* that have been distributed worldwide by Second Nature Software.

Author Bio: Tim Powers

Tim Powers was born in Buffalo, New York, but has lived in southern California since the age of seven and was educated at California State University. Powers and his wife, Serena, live in southern California. His works include "On Stranger Tides", "The Stress of Her Regard" and "The Anubis Gates". The San Francisco Chronicle has this to say about Powers work:

"The fantasy novels of Tim Powers are nothing if not ambitious. Whether writing about zombie pirates of the Caribbean (*On Stranger Tides*), female vampires preying on Romantic poets (*The Stress of Her Regard*), or the escapades of a time traveler in 19th-century England (*The Anubis Gates*), Powers always goes the distance, never taking easy shortcuts that tempt authors with lesser imaginations. Meticulously researched and intellectually adventurous, his novels rarely fail to be strange and wholly original."

Local Artist GoH: C.F. Yankovich

When C.F. Yankovich was a child in the sixties, she spent many mornings glued to the television, participating vicariously in the conquest of space. At the University of Iowa, she supported herself by working as a technician testing satellite packages for the space sciences group and selling paintings at student art fairs. Eventually, she received a Bachelor's in Physics. Currently she works as an automation projects coordinator for the State of Arizona.

Ms. Yankovich's works have been included in four cd-rom art collections from CD TITLES and have been published in ANALOG and MZB FANTASY MAGAZINE. In the past seven years, her art has also appeared in over thirty exhibitions including "Machinescapes" (Phoenix, AZ), "Art of the Cosmos" (New York, NY; Bridgeport, CN; Statesville, NC; Pavamus, NJ; Baltimore, MD), "To Touch the Stars" (Pomona, CA), and "Spacefest '92 Invitational Exhibit (Titusville, FL). Her works may be found at the Novagraphics Gallery in Tucson.

Media GoH: David Gerrold

David Gerrold is a frequent guest at science fiction conventions. At every convention he attends he conducts an auction of science fiction memorabilia, donating all profits to AIDS Project Los Angeles.

David Gerrold wrote the Hugo nominated episode of Star Trek, "The Trouble With Tribbles" and has published numerous novels including Yesterday's Children, When Harlie Was One, The Man Who Folded Himself, Space Skimmer, and the novelization of Battle For The Planet Of The Apes as well as two non-fiction books about Star Trek, an anthology, and a short story collection.

He created Land of the Lost and wrote episodes for Star Trek Animated, Logan's Run, Tales From The Darkside, Twilight Zone, The Real Ghost Busters, Superboy, and Babylon 5. In addition he served as story editor for Star Trek: the Next Generation's first season.

Filk GoHs: Jeff Bohnhoff & Maya Kaatherine Bohnhoff

The Filk GOH's are Jeff Bohnhoff and Maya Kaatherine Bohnhoff. They have tapes out and are well known West Coast Filkers. Maya is also an up and coming Science Fiction Author. She has four books out and was published in Analog three times last year. She will be taking part in panels and signings.



Hugo-Winning Artist: Don Maitz

Acclaimed for his work portraying fantastic subjects, Don Maitz has twice won the Hugo Award for Best Artist; a special Hugo for Best Original Artwork; the Howard Award for Best Fantasy Artist; ten Chesley Awards; the Silver Medal of Excellence and Certificate of Merit from the Society of Illustrators. He created the Captain Morgan image for Seagrams & Sons Original Spiced Rum. His works have been reproduced internationally as book covers, posters, cards and limited edition prints. He has authored two art book collections First Maitz and Dreamquests. Best selling screensaver software entitled Magical Encounters and Magical Encounters II, compile a variety of his images with those of his wife, Janny Wurts.

Message From the Chair

Welcome to Leprecon 24's Progress Report #1. This year's committee and staff have worked hard to make sure that this will be the best Leprecon ever.

We have a great Guest of Honor list: Janny Wurts artist guest, Tim Powers author guest, Catherine Yankovich local artist guest, David Gerrold media guest.

I'd also like to encourage you to get your membership in advance if possible. This saves you money and makes for a much easier time for all concerned at registration. This also allows us to have your badge ready for you at registration. After all, who wants to spend Friday afternoon standing in line?

Once again Visa, MasterCard and Discover will be accepted by the convention. Now I will let the people who have done the work tell you in their own words what has been planned.

We're looking forward to seeing you at Leprecon 24.

Ray Gish

Announcements

Memberships: If you think you should have a membership and don't, or would like to confirm or change your badge name, please contact Irv Holt through the convention address or redbearded_one@msn.com.

Artwork: Calling all artists! We are looking for new pieces for future program books and progress reports. There is no money involved, just the satisfaction of seeing your work in print. Pen and ink drawings of single figures are most likely to be used. Send your work to Stephanie Bannon at the convention address or give it to her at the con.



Art Show

We are planing a guided tour of the art show on Friday at 9 PM by our Artist Guests of Honor Janny Wurts and Catherine Yankovich.

We are looking forward to the return of lots of old friends like: Alan Gutierrez, Mary Hanson-Roberts, Ellisa Mitchell, Nancy Strowger, Cindy Glenn and Ruth Bollerud.

This year we will be offering the usual choices of panels, Tables, Display case or Print Shop. We ask that art be originals or limited runs of 250 or less in prints.

Art panels are \$5 per panel (4' x 4'), Tables are \$5 per ½ table (3' x 2.5'), display space same as tables but Approx. (3' x 1.5'). There is a 12% commission on art sales. Print shop space is free but has a 15% commission applied.

If you have questions contact Richard Bolinski at (602)906-9563 and leave message, via mail at 8828 N. 11th Place, Phoenix, AZ 85020 or E-Mail me at rbolin@idt.net

Consuite

Visit our consuite for food, fun and good conversation. We will have plenty of tempting snacks and lots of sparkling conversation, so be sure and stop by to see us.

Dealer's Room

Yes, there will be a dealer's room. Confirmed dealers include Caer Ananda, Waterloo Games, Marty Massoglia, Barry Bard, Pat Connors, Books and More, H&H Collectibles, Ygor's Books, Hagar, Nighthawk studios and Helga's Kin. If you are interested in participating as a dealer drop a line to David Hiatt at 733 E Vaughn Dr, Tempe, AZ 85283-3710.

Filk

The Filk GOH's are Jeff Bohnhoff and Maya Kaatherine Bohnhoff. A list of local Filkers expected will be in the next report.

There will be a filk concert on Saturday and a suite for open filking on Friday and Saturday evenings.

Additional filk events may occur depending on as yet fluid programming decisions.



Gaming

There will be gaming, lots and lots of gaming, all the time! Aside from organized gaming there will be room for other gaming as well, so drop on by.

For more information or to volunteer please contact John Thoman at the convention address or at (602)968-0308.

Hotel Information

Our main hotel, the Francisco Grande Resort, is sold out of rooms. In case any become available, the rates are \$52.50 for patio rooms and \$63.50 for tower rooms. They are keeping a waiting list, though it's already lengthy. You can contact the Resort at (800)237-4238.

The suites are all being held by the convention...contact Bruce Farr at m.farr@genie.com or (602) 395-1945 for information. We have a few available for groups throwing open parties. They are \$90.50 per night.

All rates quoted are plus tax (currently 6.6%) and are for single/double occupancy. Additional persons in the room are \$20.00 each. TWO DAY MINIMUM STAYS ARE REQUIRED FOR HOTEL RESERVATIONS AT THE FRANCISCO GRANDE.

We have overflow rooms at the Holiday Inn in Casa Grande. These are at \$65.00 plus tax. The Inn is located just under two miles east of the Resort. They can be contacted at (520)426-3500.

Japanimation

Once again we will have a varied selection of Japanimation for your viewing pleasure. Contact Tom Perry at the convention address if you have any questions or suggestions.

Masquerade In The Park

LepreCon 24 will be having two Masquerades. Masquerade in the Park is going to be held outside in the late afternoon. It is PG rated. I am sponsoring a special prize for the best costume with the theme of "In the Park." Currently I'm thinking about either a gift certificate to be used in the Dealers Room or a light colored summer cloak. I am open to any suggestions people have. There will be a green room to change in and pre-judging for workmanship.

The standard rules apply -

- 1) **Have Fun!!**
- 2) This is a PG rated masquerade.

- 3) Do not slime the stage or leave bits and pieces behind. You need to provide someone to pick up the stage before the next presentation if parts are going to be left behind.
 - 4) **CLEAR ALL WEAPONS WITH THE MASQUERADE DIRECTOR AHEAD OF TIME!!**
 - 5) Limit your presentation to 60 sec or less. From personal experience short is good, short and funny is even better. If you feel you simply must go longer than 60 sec, clear it with the masquerade dictator ER, director ahead of time.
 - 6) **Have Fun!!**
 - 7) We will have some type of sound system. Please have your tapes queued up and marked "PLAY THIS SIDE." Working with a pre planned tape even if it is just background music helps. Even if you just walk thru it a few times you have a better idea of how to pace your self while on stage. If your presentation is a walk on and turn around for the audience presentation it helps you to slow down enough for the judges and audience to see you. If you intend to do dialogue the sound reaches your entire audience and lines don't get forgotten. Having made these mistakes my self and felt the presentation fall flat around my ears, I highly recommend having a tape.
 - 8) **By the way, did I mention have Fun!**
- There will be additional information in later progress reports and/or in the program book. If you have any questions you can e-mail me at francesb@primenet.com or write to me c/o Southwest Costumers Guild; PO Box 39069, Phoenix, AZ 85069

After Midnight Masquerade

This masquerade is scheduled to start at about 15 minutes after midnight Sunday morning. It will be held in the Eagles Nest. The rating is ??? - depends on what the contestants decide to do. There will be a green room to change in and pre-judging for workmanship.

The rules are -

- 1) **Have Fun!!**
- 2) **This is not a B&D play room!!**
- 3) Do not slime the stage or leave bits and pieces behind. You need to provide someone to pick up the stage before the next presentation if parts are going to be left behind.
- 4) **Limit your presentation to 60 sec or less.** Short is good, short and funny is even better. If you feel you simply must go longer than 60 sec, clear it with the masquerade director ahead of time.
- 5) No costume is no costume. If you want to start with a costume and work down that's fine - but you must start with a costume. Please remember you time frames.
- 6) **CLEAR ALL WEAPONS WITH THE MASQUERADE DIRECTOR AHEAD OF TIME!!**
- 7) **Have Fun!!**

Part of the idea for this masquerade is to have a place to display costumes that have themes, visual puns, appearance, etc. that parents might object to having their children see, so that those costumes have a place to be displayed before an appreciative audience. There will be additional information in later progress reports and/or in the program book. If you have any questions you can e-mail me at francesb@primenet.com or write to me c/o Southwest Costumers Guild; PO Box 39069, Phoenix, AZ 85069

Publications

We are currently accepting advertising for the Program Book. Camera ready is nice but we also take electronic submissions (PC format only, please). Due dates and rates are listed inside the front cover. For more information contact Stephanie Bannon at the convention address or at leigh@primenet.com

Registration

Registration should be FUN, not a pain. It CAN be, just follow the established chaos. Fill out the semi-handly, usually white form, hand this form with some form of payment (Cash, Personal Check, Travelers Check, Money Order, or MasterCard, Visa, Discover Card) to the person at the Cash Register, and a custom "badge" will be made for you (unless of course you "PRE registered". Then you pick up your "badge" at the other end of the line)!

The "badge" remains the property of the "Con" til it's all over. Until that time YOU are responsible for the care of the "badge".

If YOU lose it, forget it, loan it, just don't have it, YOU will have to REPURCHASE a membership at the CURRENT PRICE. No exceptions, no argument, no discussion. YOU are in control of the care of the "badge".

Security and Operations

This year's con will be secure. We ask that you continue to use common sense and that you not let your children run free. As always weapons must be peace bonded and there will be no projectile or realistic weapons allowed. Basically you draw it, you lose it.

ALL parties must be registered with the security office before 5PM of the night in question. Complete security information will appear in the next Progress Report and/or the Program Book.

Video

LepreCon 24's video room will feature all sorts of interesting science fiction and fantasy videos for your enjoyment and amusement. If you have suggestions or want to help contact Mark Boniece at the convention address or by email at boniece@aol.com

Volunteers

If you are interested in helping during the convention (or before) contact us at the convention address. If you are interested in volunteering in a specific area please contact the person in charge of that area, they will be very happy to hear from you.

The Convenient Map Tear-Out Page

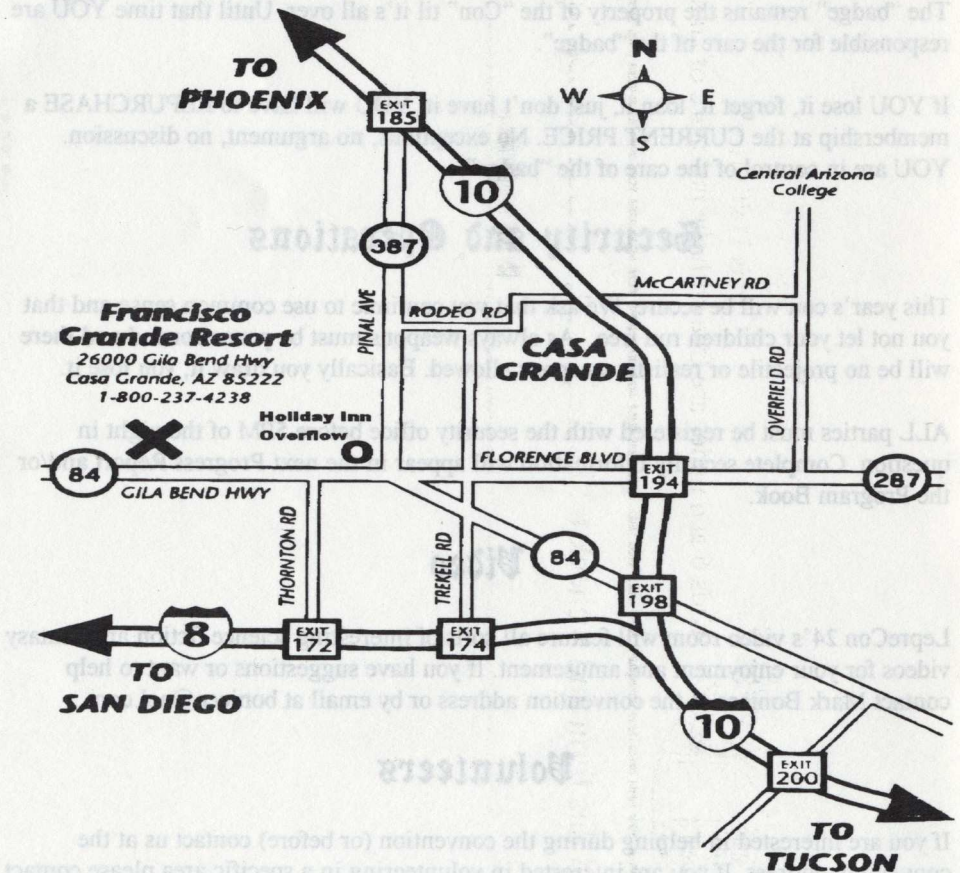
From Phoenix: Take I-10 south to exit 194 (you'll see several exit signs for Casa Grande, but wait for this exit). Now follow the directions marked "Then..." below.

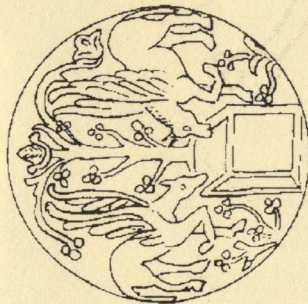
From Tucson: Take I-10 north to exit 194 (you'll see several exit signs for Casa Grande, but wait for this exit). Now follow the directions marked "Then..." below.

From San Diego/Yuma: Take I-8 east to I-10. Then take I-10 north to exit 194 (you'll see several exit signs for Casa Grande, but wait for this exit). Now follow the directions marked "Then..." below.

Then... Turn west onto Florence Blvd. After traveling for about three miles, you'll have passed through most of Casa Grande. The road will automatically become the Gila Bend Highway (AZ 84). Continue west for another four miles and you'll see the tower on the north side of the road. (Barring power failures, you should be able to see the lights after dark.)

The route purposefully takes you through Casa Grande so you can see the restaurants, banks and other area businesses. Watch the speed limit - it changes a couple of times through town and (small town) police patrol it.





Membership Rates

\$25 until January 31, 1998

\$30 until 5/1/98

\$35 at the door

kids Half-price

Kids 6 and under are free with the purchase of an adult membership

Send this form and a check to: LepreCon 24, PO Box 26665, Tempe, AZ 85285-6665

Name _____

Badge Name _____

Address _____

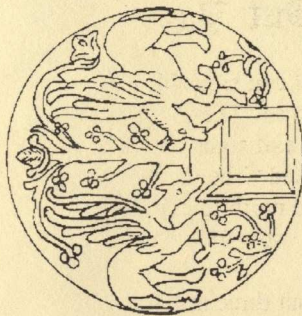
City, State, Zip _____

Phone _____

Email _____

Please send me more info on:

☐ Art Show ☐ Masquerade ☐ Running a Game ☐ Dealers' Room ☐ Volunteering ☐ Other



LepreCon 24

PO Box 26665

Tempe, AZ 85285-6665

Bulk Rate
U.S. Postage
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Phoenix, AZ
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